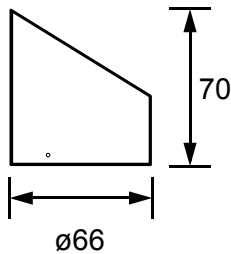


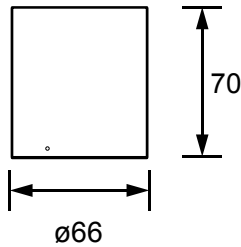


Category Interior use only IP20
Material Machined Aluminium
Finish Brushed Aluminium | Black | White | Custom
Connection Type Bayonet
Fitting Oculus 16
Accessories Louvres | Lenses [1]
Weight AL | BK | WH - 28 - 63g



The Oculus 16 Snoots provide glare control and reduce light spill. There are three variations: short, long and wall wash, which are compatible with our Oculus16 luminaire. These snoots can be used in conjunction with an Accessory Holder to hold 2 lenses or louvres. Brushed aluminium, black and white finishes as standard, with custom finishes available on request.

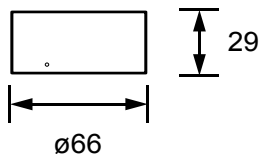
GLARE GUARD SNOOT



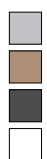
Compatible Luminaires
Oculus 16

Notes
For Oculus 16 please see spec sheets 721 to 723 .
For Oculus accessories please see spec sheet 244.

LONG SNOOT



SHORT SNOOT



Short Snoot

723-AL-01



Long Snoot

722-AL-01



Glare Guard Snoot

721-AL-01

723-BK-01

722-BK-01

721-BK-01

723-WH-01

722-WH-01

721-WH-01